



MGAMMING AWARD ENTRY - OMI GAMING

## Innovation in mobile

We released Kazuri Casino Module™ native app on Google Play in late November of 2011.

It became a massive free play hit all over the world.

We believe our success comes from a combination of strong focus on the player (game play, payable and entertainment) and the distribution of game content. We created one platform that allows the players to play their favorite games online, mobile, native and webapp.

Being one of the smallest companies in the industry and the fact that we only have one client developer creating the games, we just had to make the Kazuri Casino Module™ adapt to different platforms (Android, Windows Phones, Iphone and desktop browsers) in a really smart way. All the games are driven by the Kazuri Casino Module™ back-end.

The really great thing is, not only did we managed to do just that. Also the Kazuri Casino Module™ is now used by players all around the world and our game developer has time to grab a Java and to focus on new great innovations.

[Check out the games »](#)

## Best gambling app

We believe our clients.

Since we entered the mobile gaming market field in early 2012 we have collected a lot of feedback on our products from both big companies and key people in the industry. We have worked with this feedback, put the player in focus by adding new, better and more fun ways of interacting with our games.

[Check out the games »](#)



**Result:** with two mobile game releases under our belt and just three months on the market we signed our first non-exclusive two year agreement(in March 2012 with EveryMatrix).

We see a bright future of the mobile gaming market and we are committed to be a part of it. We believe that by being dedicated and listen to your opinions, implement them and share them with the players; together we are able to build better games for the future.